S.C. DEPARTMENT OF NATURAL RESOURCES CROFT STATE NATURAL AREA • 2008 ARCHERY - CROSSBOW DEER HUNT APPLICATION

Applications must be received Friday, August 22, 2008 to be eligible for drawing. A single check or money order, made out by the 1st person on the application only, made payable to S.C. Department of Natural Resources must be enclosed (NOT STAPLED) with each application and mailed to CROFT DEER HUNT, P.O. BOX 167, COLUMBIA, SC 29202 (\$15.00 per hunter, plus \$5.50 for each resident applicant purchasing a temporary WMA permit. A person may apply only once. Application will be

voided if it includes a name that has been entered more than once. After the selection process, each applicant will receive a letter of notification indicating whether the hunt party has been selected. For all unsuccessful applications, a refund check will be mailed to the first person listed on the application. The drawing is done by computer, and all blanks must be completed correctly. **Cancellations will not be refunded.**

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2008 CROFT STATE NATURAL AREA ARCHERY - CROSSBOW DEER HUNT APPLICATION INSTRUCTIONS

Please save this explanation sheet until you have been notified if you were drawn. Read all instructions carefully. **Applications submitted incorrectly, illegibly or in duplication will be voided.** Read carefully before completing application. **Staff in the Columbia office will be unable to answer questions regarding whether or not an application has been drawn.**

- 1. <u>HUNTING LICENSE:</u> Each successful applicant must have a Wildlife Management Area Permit and a Big Game Permit in addition to a valid Hunting License to attend the hunt. A Big Game Permit is not needed if you possess a Sportsman License, Combination License, Junior Sportsman's License, a Gratis (Over 64) License, Disability License or are under the age of 16. Any hunter younger than 16 years of age is not required to possess a hunting license, but must be accompanied by an adult 21 years or older.
- 2. <u>HUNT FEE:</u> A fee deposit of \$15 per hunter must accompany the application. REMIT ONLY BY A SINGLE CHECK OR MONEY ORDER SUBMITTED BY THE 1ST HUNTER ON THE APPLICATION. Make checks payable to S.C. Department of Natural Resources. Should the check of an applicant be returned by the bank, there will be a \$25 service charge. If the application is not drawn, the hunt and permit fees will be refunded.
- 3. <u>WMA PERMIT:</u> All drawn applicants must possess a Wildlife Management Area permit. A temporary \$5.50 WMA Permit, good only for this draw hunt, **is available ONLY to residents and ONLY at the time of application.** \$5.50 must be submitted in addition to the \$15 hunt fee. A \$5.50 temporary WMA permit is not needed if you possess a Sportsman License, Junior Sportsman's License, a regular WMA Permit, a Gratis (Over 64) License, Disability License or are under the age of 16. (Nonresidents are not eligible for temporary WMA permit.)
- 4. **<u>DUPLICATE APPLICANTS</u>**: A person may apply only once. **All applications** including the name of a duplicate applicant will be disqualified from the drawing.
- 5. HUNT DATES: If "YES" (under "Will you accept any dates?") is checked, no dates may be excluded.
- 6. **HUNT AREAS:** Hunters must select areas A,B, C, or D. Refer to map on the reverse side of instructions.

CANCELLATIONS

- 1. Once drawn, cancellations will NOT be refunded.
- 2. Successful applicants should contact the Columbia office (803-734-3609) if they are unable to attend the hunt.
- 3. Cancelled slots will be filled by random selection of unsuccessful applicants.
- 4. THERE WILL BE NO TRANSFERS!

HUNT INFORMATION

- 1. All hunters are required to check-in and obtain a daily permit at the checkpoint at the Shop near the main gate on or prior to each day of the hunt period. The check point will be open on the day of the hunt approximately 2 hours before official sunrise and the day before each hunt period from 3:00 pm to 8:00 pm.
- 2. All hunters must leave their hunt area immediately after dark and must report to the checkpoint to checkout no later than one hour after official sunset. Failure to checkout in a timely manner will result in a citation. Those persons needing to return to the hunt area to look for a wounded deer or to retrieve a dead deer must notify PRT or DNR personnel at that time.
- 3. Scouting is allowed during normal park hours and days prior to each hunt period. Daily admission fees apply, except day of applicant's hunt.
- 4. Parking is allowed only on park property inside the property boundaries and along roads inside the interior portion of the park. The daily hunt permit must be displayed on the dash of all vehicles parked on state park property. A parking area will be provided near the old ammo dump just off Dairy Ridge Road but parking is not allowed along Dairy Ridge Road. Do not park where a gate is being blocked. The bridge on Dairy Ridge Road is out and the check station cannot be accessed from S.C. Hwy 295. See map for designated parking areas.
- 5. Portable stands may be placed one day prior to your scheduled hunt and must be removed no later than one day following each hunt period. Screw-in steps must be removed and no permanent spikes or nails are allowed.
- 6. Only archery equipment will be permitted during the September hunt. Crossbows will not be allowed during the September hunt unless a person has an upper limb disability and has complied with all legal requirements (Section 50-11-565) to utilize a crossbow. Archery equipment or crossbows will be permitted during the October and November hunts. Hunters are allowed to carry only one type of equipment at a time.
- 7. Hunters must wear either a hat, coat or vest of international orange during all hunts except while occupying an elevated stand more than six feet above the surface level.
- 8. Hunters may use boats with electric trolling motors only to enhance hunter access. Running lights and all other safety equipment are required.
- 9. The use of a trail dog on a leash will be allowed for the recovery of wounded deer from 11:00 am to 3:00 pm and after dark. You must notify PRT or DNR before a dog is utilized.
- 10. Hunters will not be allowed to use ATV's.
- 11. Camping is available at Croft State Natural Area. Reservations for individuals (2 nights minimum) can be made in advance. Call toll free 1-866-345-7275 or go online at www.southcarolinaparks.com.
- The daily bag limit is 3 deer per day including no more than one antlered buck.
- 13. Field dressing of deer is allowed in the woods but entrails should not be left closer than 200 yards from any road, trail or facility. Hunters should not attempt to dig in the ground to bury entrails because of safety concerns regarding buried ordnance (See safety requirements sheet). Field dressing of deer will not be allowed at the check station near the Shop.
- 14. All harvested deer must be promptly brought to the deer check station at the Shop near the main gate.
- 15. Firearms or alcoholic beverages are not allowed within the park.
- 16. An incentive program is in place to encourage the harvest of antlerless deer. Hunters who harvest antlerless deer (including does and button bucks) will be preselected to attend the following year's hunt if one is conducted.
- 17. All State Parks, Recreation and Tourism (PRT) and all Wildlife Management Area (WMA) rules and regulations apply.

CROFT STATE NATURAL AREA SPARTANBURG COUNTY, SOUTH CAROLINA DEER HUNT MAP



